












HALL E (B2F, E Block)
EXPERIENCE HALL TALK STAGE SCHEDULE

 Session Presented Live
 from TIF, Japan


Presented Virtually

All sessions available on-demand viewing on our virtual platform after the live session unless otherwise stated

Japan Time	WEDNESDAY, 15 DECEMBER 2021	
11:00 - 12:00	Bandai Namco Studios Live Drawing Performance	
12:45 - 13:45	Ubisoft Live Drawing Performance	
16:30 - 18:00	Join us, Students! Production Meet-Up	
Japan Time	THURSDAY, 16 DECEMBER 2021	
11:00 - 12:00	SQUARE ENIX Live Drawing Performance	
12:45 - 13:45	SAFEHOUSE Live Drawing Performance	
16:30 - 18:00	Join us, Students! Production Meet-Up	
Japan Time	FRIDAY, 17 DECEMBER 2021	
10:00 - 11:00	Future Resonance <ul style="list-style-type: none"> • 在别处/ Escaping to another • Microbiospheric Engineering • Aerobanquets RMX • Volume II of Voids 	
11:00 - 12:00	The Digital Twin of Festivity	 
12:00 - 13:00	Humanising digital transformation <ul style="list-style-type: none"> • Signal • SeoulVibe • Aurora Australis Ultimo Choro • Goldfish Architecture: Therapeutic Urban Aquaponics 	
13:00 - 14:00	Our new normal and ritual <ul style="list-style-type: none"> • Siren • Mixed Reality Ulysses (or MR Ulysses) • Ethereal Phenomena • Iris 	
14:00 - 15:00	VISIBLE / INVISIBLE <ul style="list-style-type: none"> • From our deceased bodies flowers will grow, we are in them and that is eternity • Strands of Mind • The Tides Within Us 	